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**Photography, Essays & Images** - Beaumont Newhall 1980
Brings to life the scientists, artists, philosophers, innovators, and entrepreneurs who developed the art and science of photography.

**Intelligent Image Processing in Prolog** - Bruce G. Batchelor 2012-12-06
After a slow and somewhat tentative beginning, machine vision systems are now finding widespread use in industry. So far, there have been four clearly discernible phases in their development, based upon the types of images processed and how that processing is performed: (1) Binary (two level) images, processing in software (2) Grey-scale images, processing in software (3) Binary or grey-scale images processed in fast, special-purpose hardware (4) Coloured/multi-spectral images Third-generation vision systems are now commonplace, although a large number of binary and software-based grey-scale processing systems are still being developed. At the moment, colour image processing is commercially much less significant than the other three and this situation may well remain for some time, since many industrial artifacts are nearly monochrome and the use of colour increases the cost of the equipment significantly. A great deal of colour image processing is a straightforward extension of standard grey-scale methods. Industrial applications of machine vision systems can also be sub divided, this time into two main areas, which have largely retained distinct identities: (i) Automated Visual Inspection (A VI) (ii) Robot Vision (RV) This book is about a fifth generation of industrial vision systems, in which this distinction, based on applications, is blurred and the processing is marked by being much smarter (i.e. more "intelligent") than in the other four generations.

**Islam and the Heroic Image** - John Renard 1999
Throughout the world and over many centuries, the cultures in which Islam has been a major presence have created stories in word and picture to celebrate the men and women who best exemplify each culture's aspirations. This is the story of how those heroic figures have both shaped and been shaped by the religious tradition called Islam.

**Performing Image** - Isobel Harbison 2019-04-09
An examination of how artists have combined performance and moving image for decades, anticipating our changing relation to images in the internet era. In Performing Image, Isobel Harbison examines how artists have combined performance and moving image in their work since the 1960s, and how this work anticipates our changing relations to images since the advent of smart phones and the spread of online prosumerism. Over this period, artists have used a variety of DIY modes of self-imaging and circulation—from home video to social media—suggesting how and why Western subjects might seek alternative platforms for self-expression and self-representation. In the course of her argument, Harbison offers close analyses of works by such artists as Robert Rauschenberg, Yvonne Rainer, Mark Leckey, Wu Tsang, and Martine Syms. Harbison argues that while we produce images, images also produce us—those that we take and share, those that we see and assimilate through mass media and social media, those that we encounter in museums and galleries. Although all the artists she examines express their relation to images uniquely, they also offer a vantage point on today's productive-consumptive image circuits in which billions of us are caught. This unregulated, all-encompassing image performativity, Harbison writes, puts us to work, for free, in the service of global corporate expansion. Harbison offers a three-part interpretive framework for understanding this new proximity to images as it is negotiated by these artworks, a detailed outline of a set of connected practices—and a declaration of the value of art in an economy of attention and a crisis of representation.

**Images in Transition** - David Pace 2019
Images In Transition raises questions about the technologies of image making and image transmission, the notion of truth in journalism, and the role of propaganda in news photography.

**Image Analysis and Processing -- ICIAP 2009** - Pasquale Foggia 2009-08-29
This book constitutes the refereed proceedings of the 15th International Conference on Image Analysis and Processing, ICIAP 2009, held in Vietri sul Mare, Italy, in September 2009. The 107 revised full papers presented together with 3 invited papers were carefully reviewed and selected from 168 submissions. The papers are organized in topical sections on computer graphics and image processing, low and middle level processing, 2D and 3D segmentation, feature extraction and image analysis, object detection and recognition, video analysis and processing, pattern analysis and classification, learning, graphs and trees, applications, shape analysis, face analysis, medical imaging, and image analysis and pattern recognition.

**House of Images** - Mig Alvarez Enriquez 1983

**Computer-Generated Images** - Nadia Magnenat-Thalmann 2012-01-05
Research, development, and applications in computer graphics have dramatically expanded in recent years. Because of decreasing prices, superior hardware is now being used and image quality is better than ever. Many people now require image-synthesis techniques and software for their applications. Moreover, the techniques of computer animation have become very popular. In this book, we present a wide range of applications of computer graphics. This book is a collection of 44 papers in various areas of computer graphics selected from papers presented at Graphics Interface '85. Graphics Interface '85, held from May 27 to 31 in Montreal, was the first truly international computer graphics conference in Canada. This year, for the first time, the conference was presented jointly by the Com puter Graphics Society and the Canadian Man-Computer Communications Society. This new arrangement gave the conference international scope. The conference was sponsored by the Department of Communications in Ottawa, the Department of Science and Technology in Quebec, Supply and Services Canada, the Natural Sciences and Engineering Research Council of Canada, Hydro-Quebec, the "Association Canadienne Francaise pour l'Avancement des Sciences", and the Canadian Broadcasting Corporation. Graphics Interface '85 was organized by "l'Ecole des Hautes Etudes Commerciales" of the University of Montreal. Over 100 papers were submitted to the conference, but 64 were selected by the inter national program committee for presentation. This book contains new expanded versions of the papers.

**About to Die** - Barbie Zelizer 2010-12-01
Due to its ability to freeze a moment in time, the photo is a uniquely powerful device for ordering and understanding the world. But when an image depicts complex, ambiguous, or controversial events—terrorist attacks, wars, political assassinations—its ability to influence perception can prove deeply unsettling. Are we really seeing the world "as it is" or is the image a fabrication or projection? How do a photo's content and form shape a viewer's impressions? What do such images contribute to historical memory? About to Die focuses on one emotionally charged category of news photograph—depictions of individuals who are facing imminent death—as a prism for addressing such vital questions. Tracking events as wide-ranging as the 1906 San Francisco Earthquake, the Holocaust, the Vietnam War, and 9/11, Barbie Zelizer demonstrates
that modes of journalistic depiction and the power of the image are immense cultural forces that are still far from understood. Through a survey of a century of photojournalism, including close analysis of over sixty photos, About to Die provides a framework and vocabulary for understanding the news imagery that so profoundly shapes our view of the world...

Images of Whiteness - Clarissa Bebar 2019-01-04

This collection examines images of whiteness in literature, film, television, as well as ethnographic studies, and provides preliminary guidance to engage in anti-racist praxis and education.

Optical Compressive Imaging - Adrian Stern 2016-11-17

This dedicated overview of optical compressive imaging addresses implementation aspects of the revolutionary theory of compressive sensing (CS) in the field of optical imaging and sensing. It overviews the technological opportunities and challenges involved in optical design and implementation, from basic theory to optical architectures and systems for compressive imaging in various spectral regimes, spectral and hyperspectral imaging, polarimetric sensing, three-dimensional imaging, super-resolution imaging, lens-free, on-chip microscopy, and phase sensing and retrieval. The reader will gain a complete introduction to theoreitical aspects of reducing image scanning time, and improving image resolution as well as other performance parameters. Optics practitioners and optical system designers, electrical and optical engineers, mathematicians, and signal processing professionals will all find the book a unique trove of information and practical guidance. Delivers the first book on compressed sensing dealing with system development for a wide variety of optical imaging and sensing applications. Covers the fundamentals of CS theory, including noise and algorithms, as well as basic design approaches for data acquisition in optics. Addresses the challenges of implementing compressed sensing theory in the context of different optical imaging designs, from 3D imaging to tomography and microscopy. Provides an essential resource for the design of new and improved devices with improved image quality and shorter acquisition times. Adrian Stern, PhD, is associate professor and head of the Electro-Optical Engineering Unit at Ben-Gurion University of the Negev, Israel. He is an elected Fellow of SPIE. Seismic Data Interpretation using Digital Image Processing - Abdulatif A. Al-Shuhail 2017-06-05

Bringing the gap between modern image processing practices by the scientific community at large and the world of geology and reflection seismology This book covers the basics of seismic exploration, with a focus on image processing techniques as applied to seismic data. Discussions of theories, concepts, and algorithms are followed by synthetic and real data examples to provide the reader with a practical understanding of the image processing technique and to enable the reader to apply these techniques to seismic data. The book will also help readers interested in devising new algorithms, software and hardware for interpreting seismic data. Key Features: Provides an easy to understand overview of popular seismic processing and interpretation techniques from the point of view of a digital signal processor. Presents image processing concepts that may be readily applied directly to seismic data. Includes ready-to-run MATLAB algorithms for most of the techniques presented. The book includes essential research and teaching material for digital signal and image processing individuals interested in learning seismic data interpretation from the point of view of digital signal processing. It is an ideal resource for students, professors and working professionals who are interested in learning about the application of digital signal processing theory and algorithms to seismic data.


Professor Ramsey undertook a massive project and brought it to a magnificent conclusion. The MR images are of high quality and [the] well-written commentary is easy to understand. Well worth the investment...

Image Processing: A Practical Approach for Engineers - Adrian Stern 2016-11-17

The broad array of classic and unusual cases for residents and practicing surgeons. This easy-to-use resource is the perfect tool for qualifying and CAQ exam preparation.

Analysis and Interpretation of Range Images - Ramesh C. Jain 1990

Computer vision researchers have been frustrated in their attempts to automatically derive depth information from conventional two-dimensional intensity images. Research on "shape from texture", "shape from shading", and "shape from focus" is still in a laboratory stage and had not seen much use in commercial machine vision systems. A range image or a depth map contains explicit information about the distance from the sensor to the object surfaces within the field of view of the scene. Information about "surface geometry" which is important for, say, three-dimensional object recognition is more easily extracted from "2 1 2 D" range images than from "2D" intensity images. As a result, both active sensors such as laser range finders and passive techniques such as multi-camera stereo vision are being increasingly utilized by vision researchers to solve a variety of problems. This book contains chapters written by distinguished computer vision researchers covering the following areas: Overview of 3D Vision Range Imaging Geometric Processing Object Recognition Navigation Inspection Multisensor Fusion A workshop report, written by the editors, also appears in the book. It summarizes the state of the art and proposes future research directions in range image sensing, processing, interpretation, and applications. The book also contains an extensive, up-to-date bibliography on the above topics. This book provides a unique perspective on the problem of three-dimensional sensing and processing; it is the only comprehensive collection of papers devoted to range images. Both academic researchers interested in research issues in 3D vision and industrial engineers in search of solutions to particular problems will find this a useful reference book.

Statistical Image Processing Techniques for Noisy Images - François Goudail 2004

Statistical Processing Techniques for Noisy Images presents a statistical framework to design algorithms for target detection, tracking, segmentation and classification (identification). Its main goal is to provide the research-aligned student and working professional with an understanding of how to organize and algorithm design for non-conventional imaging systems are comprehensively treated, from theoretical foundations to practical implementations. With a large number of illustrations and practical examples, this book serves as an excellent textbook or reference book for senior or graduate level courses on statistical signal/image processing, as well as a reference for researchers in related fields.

Front-End Vision and Multi-Scale Image Analysis - Bart M. Haar Romeny 2008-10-24

Many approaches have been proposed to solve the problem of finding the optic flow field of an image sequence. Three major classes of optic flow computation techniques can be discerned (see for a good overview Beauchemin and Barron IBeauchemin19951); gradient based (or differential) methods; phase based (or frequency domain) methods; correlation based (or area) methods; feature point (or sparse data) tracking methods; In this chapter we compute the optic flow as a dense optic flow field with a multi-scale differential method. The method, originally proposed by Florack and Nielsen [Florack1998a] is known as the Multiscale Optic Flow Constrain Equation (MOFCE). This is a scale space version of the well known computer vision implementation of the optic flow constraint equation, as originally proposed by Horn and Schunck [Horn1981]. This scale space variation, as usual, consists of the introduction of the aperture of the observation in the process. The application to stereo has been described by Maas et al. [Maas 1995a, Maas 1996a]. Of course, difficulties arise when structure emerges or disappears, as such as with occlusion, cloud formation etc. Then knowledge is needed about the processes and objects involved. In this chapter we focus on the scale space approach to the local measurement of optic flow, as we may expect the visual front end to do. 17. 2 Motion detection with pairs of receptive fields As a biologically motivated start, we begin with discussing some neurophysiological findings in the visual system with respect to motion detection.

Medical Image Computing and Computer Assisted Intervention - MICCAI 2020 - Anne L. Martel 2020-10-02

The seven-volume set LNCS 12261, 12262, 12263, 12264, 12265, 12266, and 12267 constitutes the workshop report, written by the editors, also appears in the book. It summarizes the state of the art and proposes future research directions in range image sensing, processing, interpretation, and applications. The book also contains an extensive, up-to-date bibliography on the above topics. This book provides a unique perspective on the problem of three-dimensional sensing and processing; it is the only comprehensive collection of papers devoted to range images. Both academic researchers interested in research issues in 3D vision and industrial engineers in search of solutions to particular problems will find this a useful reference book.
due to the COVID-19 pandemic. The 542 revised full papers presented were carefully reviewed and selected from 1809 submissions in a double-blind review process. The papers are organized in the following topical sections: Part I: machine learning methodologies Part II: image reconstruction; prediction and diagnosis; cross-domain methods and reconstruction; domain adaptation; machine learning applications; generative adversarial networks Part III: CAA applications; image registration; instrumentation and surgical phase detection; navigation and visualization; ultrasound imaging; video image analysis Part IV: segmentation; shape models and landmark detection Part V: biological, optical, microscopic imaging; cell segmentation and stain normalization; histopathology image analysis; ophthalmology Part VI: angiography and vessel analysis; breast imaging; colonoscopy; dermatology; fetal imaging; heart and lung imaging; musculoskeletal imaging Part VI: brain development and atlasses; DWI and tractography; functional brain networks; neuroimaging; positron emission tomography.

The Image Processing Handbook - John C. Russ 2016-09-03

Consistently rated as the best overall introduction to computer-based image processing, The Image Processing Handbook provides a comprehensive and authoritative look at all the techniques and technologies in two-dimensional (2D) and three-dimensional (3D) imaging and imaging techniques, image printing and storage methods, image processing algorithms, image and feature measurement, quantitative image measurement analysis, and more. Incorporating image processing and analysis examples at all scales, from nano- to astro-, this Seventh Edition: Features a greater range of computationally intensive algorithms than previous versions Provides better organization, more quantitative results, and new material on recent developments Includes completely rewritten chapters on 3D imaging and a thoroughly revamped chapter on statistical analysis Contains more than 1700 references to theory, methods, and applications in a wide variety of disciplines Presents 500+ entirely new figures and images, with more than two-thirds appearing in color The Image Processing Handbook, Seventh Edition delivers an accessible and up-to-date treatment of image processing, offering broad coverage and comparison of algorithms, approaches, and outcomes.


This book constitutes the refereed proceedings of the Second International Conference on Medical Image Computing and Computer-Assisted Intervention, MICCAI’99, held in Cambridge, UK, in September 1999. The 133 revised full papers presented were carefully reviewed and selected from a total of 213 full-length papers submitted. The book is divided into topical sections on data-driven segmentation, segmentation using structural models, image processing and feature detection, surfaces and shape, measurement and interpretation, spatiotemporal and diffusion tensor analysis, registration, fusion, visualization, image-guided intervention, robotic systems, and biomechanics and simulation.

Computer-Assisted Microscopy - John C. Russ 2012-12-06

The use of computer-based image analysis systems for all kinds of images, but especially for microscope images, has become increasingly widespread in recent years, as computer power has increased and costs have dropped. Software to perform each of the various tasks described in this book exists now, and without doubt additional algorithms to accomplish these same things more efficiently, and to perform new kinds of image processing, feature discrimination and measurement, will continue to be developed. This is likely to be true particularly in the field of three-dimensional imaging, since new microscopy methods are beginning to be used which can produce such data. It is not the intent of this book to train programmers who will assemble their own computer systems and write their own programs. Most users require only the barest of knowledge about how to use the computer, but the greater their understanding of the various image analysis operations which are possible, their advantages and limitations, the greater the likelihood of success in their application. Likewise, the book assumes little in the way of a mathematical background, but the researcher with a secure knowledge of appropriate statistical tests will find it easier to put some of these methods into real use, and have confidence in the results, than one who has less background and experience. Supplementary texts and courses in statistics, microscopy, and specimen preparation are recommended as necessary.

How to Use Images - Lester Meachem 2010-05-28

Fundamental to the study of graphic design is the creative use of images in a design context. This book teaches you how to select and use images for a range of applications, including: magazines and newspapers, posters, booklets, books, leaflets, stationery, book and CD covers, advertising and promotional material, packaging, point of purchase, web pages and digital advertisements. The book explores methodologies for choosing, placing, combining, manipulating and montaging imagery and the relationship of image to text. It has chapters on selection, structure and layout, composition, communication, colour, image potential, and production. Using fully illustrated case studies from leading graphic designers and practical exercises, the book provides professional insights and tips into ways of using pictures and will be invaluable for graphic design students.

From Types to Images - James Hillman 2021-07-19

Moving Jungian psychology from types to images, to an image-based archetypal psychology, is James Hillman's concern in this volume. This volume leads from Hillman's principal essay on typology, "Egalitarian Typologies versus the Perception of the Unique," to his expansive "Inquiry into Image." Hillman instigates an active re-seeing, re-imaging, of psychology as a self-generative activity of the soul: "An image is a moment of the mind that can only be perceived by an act of imagining.


This three-book set constitutes the refereed proceedings of the Second International Conference on Recent Trends in Image Processing and Pattern Recognition (RTIPR'2018), held in Solapur, India, in December 2018. The 173 revised full papers presented were carefully reviewed and selected from 374 submissions. The papers are organized in topical sections in the three volumes. Part I: computer vision and pattern recognition; machine learning and applications; and image processing. Part II: healthcare and medical imaging; biometrics and applications. Part III: document image analysis; image analysis in agriculture; and data mining, information retrieval and applications.

Book of Images - Erik Kessels 2020-01-30

This Book of Images - Erik Kessels 2020-01-30

A large stormy wave, full of ideas on how to think differently about photography and context. How they can blend in with each other, enhance each other or clash with each other, creating an adventure that goes far beyond basic, passive viewing. Images on buildings, under water, up in the sky, printed, projected, still, moving, tiny or extremely large. You can touch them, smell them, play with them and immerse in them. This is a celebration of photography in its greatest form. Learn how to look differently and see more, and get inspired by this book on how to SHOW photography - Erik Kessels

Satellite Image Analysis: Clustering and Classification - Surekha Borra 2019-02-08

Thanks to recent advances in sensors, communication and satellite technology, data storage, processing and networking capabilities, satellite image acquisition and mining are now on the rise. In turn, satellite images play a vital role in providing essential geographical information. Highly accurate automatic classification and decision support systems can facilitate the efforts of data analysts, reduce human error, and allow the rapid and rigorous analysis of land use and land cover information. Integrating Machine Learning (ML) technology with the human visual psychometric can help meet geologists’ demands for more efficient and higher-quality classification in real time. This book introduces readers to key concepts, methods and models for satellite image analysis; highlights state-of-the-art classification and clustering techniques; discusses recent developments and remaining challenges; and addresses various applications, making it a valuable asset for engineers, data analysts and researchers in the fields of geographic information systems and remote sensing engineering.
Magnetic Resonance Imaging of Bone and Soft Tissue Tumors and Their Mimics - A.M.A. de Schepper 2012-12-05

Magnetic resonance imaging has already become a most valuable imaging modality in the diagnostic workup of musculoskeletal neoplasms. While high accuracy of MRI for staging purposes has been proven, we will focus in this monograph on the characterization of primary bone and soft tissue tumors by MRI. The major purpose of this monograph is to provide an atlas of magnetic resonance features of primary bone and soft tissue tumors for radiologists, orthopedic surgeons and physiotherapists. The results presented are based on investigations of 94 primary bone and soft tissue tumors and mimicking conditions by magnetic resonance imaging. Although the scale of the material allows for statistical handling, the number of patients per subgroup is too small to come to definite conclusions. We will therefore limit ourselves to the description of and comments on a great number of cases to illustrate the diagnostic potential of this new imaging modality. We would like to thank the anonymous cooperators: referring clinicians, pathologists, nurses, technicians and secretaries whose help enabled us to present this monograph. We would also like to express our gratitude to the firms Siemens AG and Schering AG for technical support.

Images of Nebuchadnezzar - Ronald Herbert Sack 2004

Images of Nebuchadnezzar attempts to probe the diversity of cultural attitudes reflected in the characterizations of this famous king through an examination of both the original cuneiform sources as well as the accounts of chroniclers written in Greek, Roman, and medieval times. Included in this revised and expanded second edition are two new chapters that examine both Nebuchadnezzar's administrative policies and the impact that his death had on both contemporary and later cultures. Both the positive and negative images of the king are explored, with conclusions being developed as to what the authors of the various surviving accounts actually thought the king really was. In the process, the whole nature of historiography in the ancient world is analyzed, and a number of broad conclusions are developed. Anyone who has ever read Second Kings or the books of Daniel and Job who has ever read Second Kings or the books of Daniel and Job by guest
largely based on instruments, and the sciences of communication and information arising out of mathematics and electronics. Such developments follow naturally, since communication systems and image-forming systems are all designed to receive or transmit information. Further more the same mathematical forms are used for describing the behaviour of electrical and optical systems. It is a question of systems theory, particularly linear systems, and of Fourier's analysis methods, which together constitute an important part of Signal Theory. In the case of communication systems carrying signals of an electrical nature, information is time-related or temporal. Transmitted signals are one-dimensional and functions of a single variable, time t. In the case of optical systems information is spatial in nature. Signals are distributions of light intensity in space. In general they are treated as two-dimensional signals, being functions of two spatial variables written as x and y. In the early Fifties the way forward became clearer when some scientists at the Institut d'Optique in Paris began using optical filtering techniques in coherent light in order to enhance the quality of photographs.

Images of Aging - Mike Featherstone 1995
The contributors in this book discuss images of aging which have come to circulate in the advanced industrial societies today. They address such themes as gender images of aging, images of health, illness and death.

Remote Sensing Image Fusion - Christine Pohl 2016-10-03
Remote Sensing Image Fusion: A Practical Guide gives an introduction to remote sensing image fusion providing an overview on the sensors and applications. It describes data selection, application requirements and the choice of a suitable image fusion technique. It comprises a diverse selection of successful image fusion cases that are relevant to other users and other areas of interest around the world. The book helps newcomers to obtain a quick start into the practical value and benefits of multi-sensor image fusion. Experts will find this book useful to obtain an overview on the state of the art and understand current constraints that need to be solved in future research efforts. For industry professionals the book can be a great introduction and basis to understand multisensor remote sensing image exploitation and the development of commercialized image fusion software from a practical perspective. The book concludes with a chapter on current trends and future developments in remote sensing image fusion. Along with the book, RSIP website provides additional up-to-date information in the field.

Natural Science Imaging and Photography - Michael R. Peres 2021-03-12
This book provides an in-depth exploration of scientific photography. Highlighting the best practices needed to make, distribute, and preserve scientific visual information using digital photographic methods and technologies, it offers solutions to some of the biggest challenges facing photographers. Written by a team of international, award-winning image makers with over 300 years of cumulative experience, this comprehensive resource explains the foundations used, the tools required, and the steps to needed for creating the optimal photograph in a range of environments and circumstances. Topics covered include: • ethical practices • aerial photography • close-up and macro photography • computational photography • field photography • geological photography • imaging with invisible spectrums • photographing small animals in captivity • time-based imaging • image processing in science Showcasing modern methods, this book equips readers with the skills needed to capture and process the best image possible. Designed for basic and intermediate photographers, Natural Science Imaging and Photography exists as an essential contemporary handbook.

RGB-D Image Analysis and Processing - Paul L. Rosin 2019-10-26
This book focuses on the fundamentals and recent advances in RGB-D imaging as well as covering a range of RGB-D applications. The topics covered include: data acquisition, data quality assessment, filling holes, 3D reconstruction, SLAM, multiple depth camera systems, segmentation, object detection, salience detection, pose estimation, geometric modelling, fall detection, autonomous driving, motor rehabilitation therapy, people counting and cognitive service robots. The availability of cheap RGB-D sensors has led to an explosion over the last five years in the capture and application of colour plus depth data. The addition of depth data to regular RGB images vastly increases the range of applications, and has resulted in a demand for robust and real-time processing of RGB-D data. There remain many technical challenges, and RGB-D image processing is an ongoing research area. This book covers the full state of the art, and consists of a series of chapters by internationally renowned experts in the field. Each chapter is written so as to provide a detailed overview of that topic. RGB-D Image Analysis and Processing will enable both students and professional developers alike to quickly get up to speed with contemporary techniques, and apply RGB-D imaging in their own projects.

High Performance Images - Colin Bendell 2016-11-03
High-quality images have an amazing power of attraction. Just add some stunning photos and graphics to your website or app and watch your user engagement and conversion numbers climb. It can be tricky, but with this practical guide, you’ll master the many facets of delivering high performance images on the internet—without adversely affecting site performance. You’ll learn the nuts and bolts of color theory, image formats, storage and management, operations delivery, browser and application behavior, the responsive web, and many other topics. Ideal for developers, this book also provides useful tips, tricks, and practical theory for processing and displaying powerful images that won’t slow down your online product. Explore digital image theory and the different formats available Dive into JPEGs, SVG and vector images, lossless compression, and other formats Use techniques for downloading and rendering images in a browser, and for loading images on mobile devices and cellular networks Examine specific rendering techniques, such as lazy loading, image processing, image consolidation, and responsive images Take responsive images to the next level by using content negotiation between browser and server with the Client Hints HTTP standard Learn how to operationalize your image workflow Contributors include Colin Bendell, Tim Kadlec, Yoav Weiss, Guy Podjarny, Nick Doyle, and Mike McClure from Akamai Technologies.

On Images - Toshihiko Izutsu 1988